

VERSION

25

PROFESSIONAL

ELYSIUM
ACADEMY
MASTER IN
PROGRAMMING
LANGUAGE
(CORE JAVA,
CORE PYTHON)

**ELYSIUM
ACADEMY**

**MASTER IN
PROGRAMMING
LANGUAGE
(CORE JAVA,
CORE PYTHON)**

SR. CODE

EAPL/PROF/PRTC01

COURSE CODE

EAPMP

SUB CATEGORY

PROGRAMMING DEVELOPMENT



TOTAL DURATION
90
HOURS



THEORY TAKEN
25
HOURS



PRACTICAL TAKEN
65
HOURS

COURSE DESCRIPTION



Introduction to programming basics (what it is and how it works), binary computation, problem-solving methods and algorithm development. Includes procedural and data abstractions, program design, debugging, testing, and documentation. Covers data types, control structures, functions, parameter passing, library functions, arrays, inheritance and object oriented design. Laboratory exercises in Python.

COURSE GOALS



- Understand basic principles of computers
- Understand basics of binary computation
- Understand the programming basics (operations, control structures, data types, etc.)
- Readily use the Python programming language
- Apply various data types and control structure
- Understand class inheritance and polymorphism
- Understand the object-oriented program design and development
- Understand and begin to implement code

FUTURE SCOPE



A Python developer has a highly promising future. The entire planet is becoming digital. In terms of these technologies' success, Python has emerged as the language of choice. Let's explore the technologies that rely on Python as a fundamental building block for analysis, creation, and future

Technology advancements like artificial intelligence (AI), machine and deep learning, the Internet of Things (IoT), etc. are made possible by this.

01

CHAPTER

1. Introduction To Script

- 1.1. What is Script, program?
- 1.2. Types of Scripts
- 1.3. Difference between Script and Programming Languages
- 1.4. Features and Limitation of Scripting
- 1.5. Types of programming Language Paradigms

2. Introduction To Python

- 2.1. What is Python?
- 2.2. Why Python?
- 2.3. Who Uses Python?
- 2.4. Characteristics of Python
- 2.5. What is PSF?
- 2.6. History of Python
- 2.7. Python Versions
- 2.8. How to Download and Install Python
- 2.9. Install Python with Diff IDEs
- 2.10. Features and Limitations of Python
- 2.11. Creating Your First Python Program
Python Applications
- 2.12. Printing to the Screen
- 2.13. Reading Keyboard Input
- 2.14. Using Command Prompt and GUI or IDE
- 2.15. Python Distributions



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HRS



03
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02

CHAPTER

1. Different Modes In Python

- 1.1. Execute the Script
- 1.2. Interactive and Script Mode
- 1.3. Python File Extensions
- 1.4. SETTING PATH IN Windows
- 1.5. Clear screen inside python
- 1.6. Learn Python Main Function
- 1.7. Python Comments
- 1.8. Quit the Python Shell
- 1.9. Shell as a Simple Calculator
- 1.10. Order of operations
- 1.11. Multiline Statements
- 1.12. Quotations in Python
- 1.13. Python Path Testing
- 1.14. Joining two lines
- 1.15. Python Implementation Alternatives
- 1.16. Sub Packages in Python
- 1.17. Uses of Python in Data Science, IoT
- 1.18. Working with Python in Unix/Linux/Windows/Mac/Android..!!

2. Python New IDEs

- 2.1. PyCharm IDE
- 2.2. How to Work on PyCharm PyCharm Components
- 2.3. Debugging process in PyCharm PYTHON Install Anaconda
- 2.4. What is Anaconda? Coding Environments



2.5. Spyder Components General Spyder Features

2.6. Spyder Shortcut Keys

2.7. Jupyter Notebook

2.8. What is Conda? And Conda List?

2.9. Jupyter and Kernels

2.10. What is PIP?

03

CHAPTER

1. Variables in Python

1.1. What is Variable?

1.2. Variables and Constants in Python

1.3. Variable, Variable names and Value

1.4. Mnemonic Variable Names Values and Types

1.5. What Does "Type" Mean?

1.6. Multiple Assignment

1.7. Python different numerical types
Standard Data Types

1.8. Operators and Operands

1.9. Order of Operations Swap variables

1.10. Python Mathematics Type Conversion

1.11. Mutable Versus Immutable Objects

2. Python Datatypes

2.1. What is a data type?

2.2. Types of Data types

2.3. Numbers



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05
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2.4. List

2.5. Tuple

2.6. Strings

2.7. Dictionary

2.8. Sets

3. List

3.1. Lists are mutable

3.2. Getting to Lists

3.3. List indices

3.4. Traversing a list

3.5. List operations, slices and methods

3.6. Map, filter and reduce

3.7. Deleting elements

3.8. Lists and strings

4. Tuples

4.1. Advantages of Tuple over List

4.2. Packing and Unpacking Comparing tuples

4.3. Creating nested tuple Using tuples as keys in dictionaries

4.4. Deleting Tuples Slicing of Tuple

4.5. Tuple Membership Test Built-in functions with Tuple

04

CHAPTER

1. Dictionary

- 1.1. How to create a dictionary?
- 1.2. PYTHON HASHING? Python Dictionary Methods
- 1.3. Copying dictionary Updating Dictionary
- 1.4. Delete Keys from the dictionary Dictionary items() Method
- 1.5. Sorting the Dictionary Python Dictionary in-built Functions
- 1.6. Dictionary len() Method
- 1.7. Variable Types Python List cmp() Method
- 1.8. Dictionary Str(dict)

2. Set

- 2.1. How to create a set?
- 2.2. Iteration Over Sets Python Set Methods
- 2.3. Python Set Operations Union of sets
- 2.4. Built-in Functions with Set
- 2.5. Python Frozenset

3. Strings

- 3.1. What is string?
- 3.2. String operations and indices Basic String Operations
- 3.3. String Functions, Methods
- 3.4. Delete a string
- 3.5. String Multiplication and concatenation
- 3.6. Python Keywords, Identifiers and Literals
- 3.7. String Formatting Operator



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3.8. Structuring with indentation in Python

3.9. Built-in String Methods

05

CHAPTER

1. Python operators

- 1.1. Arithmetic, Relational Operators and Comparison Operators
- 1.2. Python Assignment Operators Short hand Assignment Operators
- 1.3. Logical Operators or Bitwise Operators Membership Operators
- 1.4. Identity Operators Operator precedence
- 1.5. Evaluating Expressions

2. Python Conditional Statements

- 2.1. How to use "if condition" in conditional structures
- 2.2. if statement (One-Way Decisions)
- 2.3. if .. else statement (Two-way Decisions)
- 2.4. How to use "else condition"
- 2.5. if .. elif .. else statement (Multi-way)
- 2.6. When "else condition" does not work
- 2.7. How to use "elif" condition
- 2.8. How to execute conditional statement with minimal code
- 2.9. Nested IF Statement


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CHAPTER

1. Operators

- 1.1. What is an operator?
- 1.2. Different type of operators
- 1.3. Arithmetic Operators
- 1.4. Assignment operator
- 1.5. Unary minus operator
- 1.6. Relational operators
- 1.7. Logical operators
- 1.8. Membership operators
- 1.9. Identity operators

2. Python LOOPS

- 2.1. How to use "While Loop" and "For Loop"
- 2.2. How to use For Loop for set of other things besides numbers
- 2.3. Break statements, Continue statement, Enumerate function for For Loop
- 2.4. Practical Example How to use for loop to repeat the same statement over and again
- 2.5. Break, continue statements



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CHAPTER

1. Python Functions What is a function?

- 1.1. How to define and call a function in Python Types of Functions
- 1.2. Significance of Indentation (Space) in Python How Function Return Value?



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- 1.3. Types of Arguments in Functions
- 1.4. Default Arguments and Non-Default Arguments
- 1.5. Keyword Argument and Non-keyword Arguments Arbitrary Arguments
- 1.6. Rules to define a function in Python
- 1.7. Various Forms of Function Arguments > Scope and Lifetime of variables
- 1.8. Nested Functions
- 1.9. Call By Value, Call by Reference
- 1.10. Anonymous Functions/Lambda functions
- 1.11. Passing functions to function
- 1.12. map(), filter(), reduce() functions
- 1.13. What is a Docstring?

2. Lambda Operator, Filter, Reduce and Map

- 2.1. Lambda function
- 2.2. Filter function
- 2.3. Reduce function
- 2.4. Map function

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CHAPTER

1. List Comprehension

- 1.1. Introduction
- 1.2. Generator Comprehension
- 1.3. Set Comprehension



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2. Modules

- 2.1. Importing module
- 2.2. Math module
- 2.3. Random module
- 2.4. Packages
- 2.5. Composition

3. Input-Output

- 3.1. Printing on screen
- 3.2. Reading data from keyboard
- 3.3. Opening and closing file
- 3.4. Reading and writing files
- 3.5. Functions

09

CHAPTER

1. Exception Handling

- 1.1. Exception
- 1.2. Exception Handling
- 1.3. Except clause
- 1.4. Try??? finally clause
- 1.5. User Defined Exceptions

2. Regular expressions

- 2.1. Match function
- 2.2. Search function
- 2.3. Matching VS Searching
- 2.4. Modifiers
- 2.5. Patterns



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CHAPTER

1. Packages

- 1.1. Predefined Packages
- 1.2. User Defined

2. Packages File Handling

- 2.1. Text Files
- 2.2. Binary Files
- 2.3. Zip and Unzip Files
- 2.4. Pickling
- 2.5. Unpickling
- 2.6. Reading Program from another Program In Command Prompt

3. File Handling

- 3.1. Python File Handling
- 3.2. Python Read Files
- 3.3. Python Write/Create Files
- 3.4. Python Delete Files



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CHAPTER

BASICS OF JAVA

- O1. Basics: Internal path setting
- O2. Environment Setup:
 - a. ·Download Links
 - b. Method and Installation of Java on Windows



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CHAPTER

DECLARATION OF JAVA

- O1. Data Types
- O2. Variables, Constraints, and Literals
 - a. Variable declaration
 - b. Initialization of Variable
 - c. Naming convention
 - d. Types of variables
 - e. Memory allocation of variables
- O3. Operators



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CHAPTER

CONTROL STATEMENTS

- O1. Decision-Making Statements
 - a. IF-ELSE
 - b. Switch



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O2. Looping Statements

- a. For loop
- b. While loop
- c. Do-while loop

O3. Jumping Statements

- a. Break
- b. Continue

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CHAPTER

METHODS

- O1. Methods in Java
- O2. Use of method
- O3. Method declaration
- O4. Method signature
- O5. Types of methods
- O6. Calling of method
- O7. Java main method
- O8. Return type



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CHAPTER

OOPS & CONCEPTS

- O1. Class
- O2. Objects
- O3. Constructor
 - a. Types of Constructor



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b·Constructor Overloading

c· Copy Constructor

O4. Encapsulation

a·Definition

b·Data Hiding

c· Getter and setter method

d·The Naming convention for the Getter and Setter methods

O5. Inheritance

a·Definition

b·Is-A-Relationship

c· Types of Inheritance

d·Aggregation and Composition

O6. Polymorphism

a· Definition

b·Types of polymorphism

c· Method Overloading

d·Method overriding

O7. Super and this Keyword

a. Definition

b·Super class Methods and Constructor

O8. Abstraction

a. Abstract class

c· Abstract method

O9. Interface

a. Nested interface, rules, and example programs

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CHAPTER

KEYWORD

O1. Keywords & Modifiers

- a. Access modifier and a non-access modifier
- b. Types of access modifiers
- c. Types of non-access modifiers

O2. Static Keyword

- a. Static variable
- b. Static methods
- c. The distinctions between a static variable and an instance variable

O3. Final Keyword

- a. Final variable
- b. Final methods
- c. Final class

O4. Inner Class

- a. Definition
- b. Types

O5. This Keyword



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CHAPTER

EXCEPTION HANDLING

O1. Explanation

O2. Try, Catch, Finally

O3. Throw, Throws in Exception Handling

O4. Throw vs. Throws

O5. Final vs. Finally vs. Finalize



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CHAPTER

INPUT-OUTPUT STREAM

O1. I/O Stream

- a. Character Stream
- b. Byte Stream

O2. File Class

O3. Serialization



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CHAPTER

ARRAY AND STRINGS

O1. Array

- a. Definition
- b. Types of Array
- c. Array Programs

O2. Sting, String Buffer, String Builder

- a. Definition
- b. Immutable String
- c. String Comparison
- d. String Concentration
- e. Substring
- f. String Buffer Class
- g. Strig Builder Class
- h. to String() method



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CHAPTER

COLLECTIONS FRAMEWORK

- O1. Definition
- O2. Collections
- O3. List types, set types.
- O4. Comparable and Comparator Interface
- O5. Generic
- O6. Lambda Expressions
 - a. Introduction to Lambda Expression
 - b. Parameters in Lambda Expression
- O7. Date and Time API
 - a. Java time Classes
 - b. Data Formatter
 - c. Calendar and Time Zone



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CHAPTER

THREAD

- O1. Multithreading
- O2. Multithreading life cycle
- O3. Thread scheduler
- O4. Calling method
- O5. Joining a thread
- O6. Naming a thread
- O7. Thread priority
- O8. Daemon thread
- O9. Thread pool



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- 10. Thread Group
- 11. Shutdown hook
- 12. Java Synchronization
- 13. Deadlock
- 14. Inter-thread Communication
- 15. Interrupting Thread

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CHAPTER

CHAPTER 12

- O1. Java Networking
 - a.Socket Programs



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CHAPTER

JDBC

- O1. JDBC Drivers
- O2. Connecting steps to Database
- O3. Oracle Connectivity
- O4. Connectivity with MySQL
- O5. Connectivity with Access without DSN
- O6. Driver Manager
- O7. Types of JDBC statements
- O8. Database Metadata, Resultset Metadata
- O9. ResultSet, types of ResultSet



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- 10. Storing images, Retrieving image
- 11. Storing files, Retrieving files, Stored procedures, and functions
- 12. Transaction Management
- 13. Batch Processing

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CHAPTER

SQL

O1. Data Query Language

- a. What is DQL?
- b. Purpose of DQL
- c. Select

O2. Data Manipulation Language

- a. What is DML?
- b. Purpose of DML
- c. Insert data
- d. Update data
- e. Delete Data
- f. Lock data

O3. Data Control Language

- a. What is DCL?
- b. Purpose of DCL
- c. Grant data
- d. Revoke data

O4. Transaction Control Language

- a. What is TCL?
- b. Purpose of TCL
- c. COMMIT
- d. ROLLBACK
- e. SAVEPOINT

O5. Inserting data

- a. Hands on INSERT data



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- b. SELECT
- c. Hands on SELECT query
- d. Multi inserts
- e. Hands on Multi inserts
- f. NOT NULL
- g. Hands on NOT NULL
- h. DEFAULT Values
- i. Hands on DEFAULT Values
- j. AUTO INCREMENT
- k. Hands on AUTO INCREMENT

O6. Basic Operators

- a. ORDER BY
- b. ALIASES
- c. UNIONS
- d. CONSTRAINTS
- e. VIEWS

O7. Primary Key

- a. What is primary key?
- b. Creating a primary key
- c. Dropping a primary key

O8. Foreign key

- a. What is foreign key?
- b. Creating a foreign key
- c. Dropping a foreign key

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